

## LeechCraft - Bug #2034

### крэш во время простоя

02/12/2017 10:53 PM - Dolozhee

<b>Status:</b>	Closed	<b>Start date:</b>	02/12/2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Magog	<b>% Done:</b>	100%
<b>Category:</b>	Plugins: Azoth Acetamide	<b>Estimated time:</b>	3.00 hours
<b>Target version:</b>	0.6.75		
<b>Reported in:</b>	master		
<b>Description</b> крэш во время простоя			
<b>STR:</b>			
<b>Expected result:</b>			
<b>Actual result:</b>			
<b>System information:</b> LeechCraft 0.6.70-8536-gb2aae7d3f5 Built with Qt 5.8.0, running with Qt 5.8.0 Running on: Windows 7			

### History

#### #1 - 02/12/2017 11:30 PM - 0xd34df00d

- Assignee changed from 0xd34df00d to Magog
- Status changed from New to Assigned
- Category changed from Plugins: Azoth to Plugins: Azoth Acetamide

```
#8 0x0000000019dbe910 in LeechCraft::Azoth::Acetamide::ChannelHandler::RemoveThis (this=0x227bf0) at H:/repo/mingw-w64-leechcraft-qt5-git/src/x86_64/src/plugins/azoth/plugins/acetamide/channelhandler.cpp:466
#9 0x00000000c2ca91e0 in ?? ()
Backtrace stopped: previous frame inner to this frame (corrupt stack?)
```

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[Magog](#), можешь глянуть? Почему оно здесь может падать?

#### #2 - 05/28/2017 09:52 PM - 0xd34df00d

- Estimated time set to 3.00 h
- % Done changed from 0 to 100
- Target version set to 0.6.75
- Status changed from Assigned to Closed

Вроде как могло починиться вместе с одним из прошлых фиксов.

### Files

lc_crash_17_02_12-22_46_59.log	57.4 KB	02/12/2017	Dolozhee
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