

LeechCraft - Bug #1972

[Murm] messages in group chats aren't marked as read

01/31/2016 04:35 PM - krigstask

Status:	Closed	Start date:	01/31/2016
Priority:	Normal	Due date:	
Assignee:	0xd34df00d	% Done:	100%
Category:	Plugins: Azoth	Estimated time:	2.00 hours
Target version:	0.6.75		
Reported in:	master		
Description 1. Engage in group chat at vk.com 2. Wait until somebody sends a message 3. Read it in Azoth+Murm			
Expected result Messages on the server (in vk.com web-interface) are marked as read (just like personal ones)			
Actual result Messages are still "unread", one need to reply something to mark conversation as read.			

Associated revisions

Revision e24533a3 - 02/03/2016 03:29 AM - 0xd34df00d

[Azoth Xoox] Mark MUC messages as unread as well for #1972.

Revision 8994c5e6 - 02/03/2016 03:29 AM - 0xd34df00d

[Azoth Murm] Moved read marking to EntryBase.

Allows marking messages in MUCs as read as well, fixes #1972.

History

#1 - 02/03/2016 03:05 AM - 0xd34df00d

- Target version set to 0.6.75

- Status changed from New to Assigned

#2 - 02/03/2016 03:28 AM - 0xd34df00d

- Estimated time set to 2.00 h

#3 - 02/03/2016 03:28 AM - 0xd34df00d

- % Done changed from 0 to 100

- Status changed from Assigned to Resolved

Applied in changeset [main|8994c5e6a96246618071faff98fbb44bae3c7a7c.](#)

#4 - 02/14/2017 06:20 AM - 0xd34df00d

- Status changed from Resolved to Closed