

LeechCraft - Bug #1957

Segfault on network connection lost in Windows

09/23/2015 08:57 PM - rayslava

Status:	Closed	Start date:	09/23/2015
Priority:	Low	Due date:	
Assignee:	0xd34df00d	% Done:	100%
Category:	Plugins: Azoth Acetamide	Estimated time:	4.00 hours
Target version:	0.6.75		
Reported in:	master		
Description			
If internet connection is lost Acetamide segfaults and crashes leechcraft			
STR:			
Launch acetamide, connect server and join at least one channel. Reboot router/diconnect cable			
Expected result:			
"Disconnected" message shown			
Actual result:			
Leechcraft crashes			
System information:			
LeechCraft 0.6.70-4398-g4d2e836 Built with Qt 5.5.0, running with Qt 5.5.0 Running on: Windows 7			

Associated revisions

Revision 7f52824a - 10/01/2015 10:34 PM - 0xd34df00d

[Azoth Acetamide] Join server before joining channels on reconnect.

Probably fixes #1957.

History

#1 - 10/01/2015 10:38 PM - 0xd34df00d

- % Done changed from 0 to 100
- Status changed from New to Resolved

Applied in changeset [main|7f52824aa48fe6219b89d71e066b6525cb0f8179](#).

#2 - 10/01/2015 10:38 PM - 0xd34df00d

- Estimated time set to 4.00 h
- Target version set to 0.6.75
- Assignee changed from Magog to 0xd34df00d

#3 - 10/01/2015 10:39 PM - 0xd34df00d

У меня на прыщах не воспроизводится, хотя баг там определённо есть. Посмотрим в следующем виндobilде, починилось ли.

#4 - 12/12/2015 11:05 PM - 0xd34df00d

- Status changed from Resolved to Closed

Let's assume it's fixed.

Files

lc_crash_15_09_23-20_50_44.log

74.9 KB

09/23/2015

rayslava